
Important note

- **Parameter passing mechanism and place used to pass parameters**

- **Fact:**

- There are **2 independent** issues when you **pass parameters**:
 - **How** a function **passes** a **parameters**:
 - Pass the **parameter** by **value**
 - Pass the **parameter** by **reference**
 - **Where** (= what memory space) does the **function uses** to **pass** the **parameter**:
 - We have see: **register**
 - We **will** see: **stack** (soon) !!!

- **My didactic approach**

- **Fact:**

- It's **conceptually easy** to understand **parameter passing** when the **parameter** is passed using **registers**

That's why:

- I **showed** you:
 - **Pass-by-value** using **registers**
 - **Pass-by -reference** using **registers**

- We will **soon** learn:

■ **Passing parameters** using the **system stack** !!!

○ You can **pass parameters**:

■ **Pass-by-value** using **system stack**

■ **Push** the **value** of the **variable** on the stack

■ **Pass-by -reference** using **system stack**

■ **Push** the **address** of the **variable** on the stack

