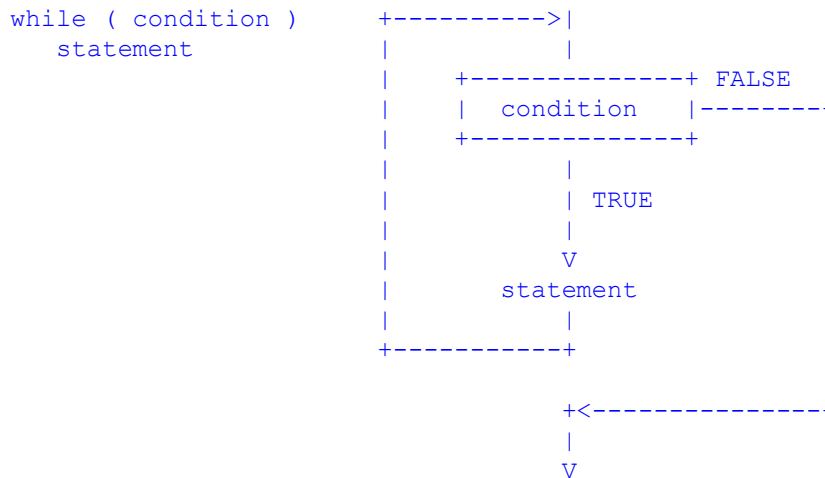


---

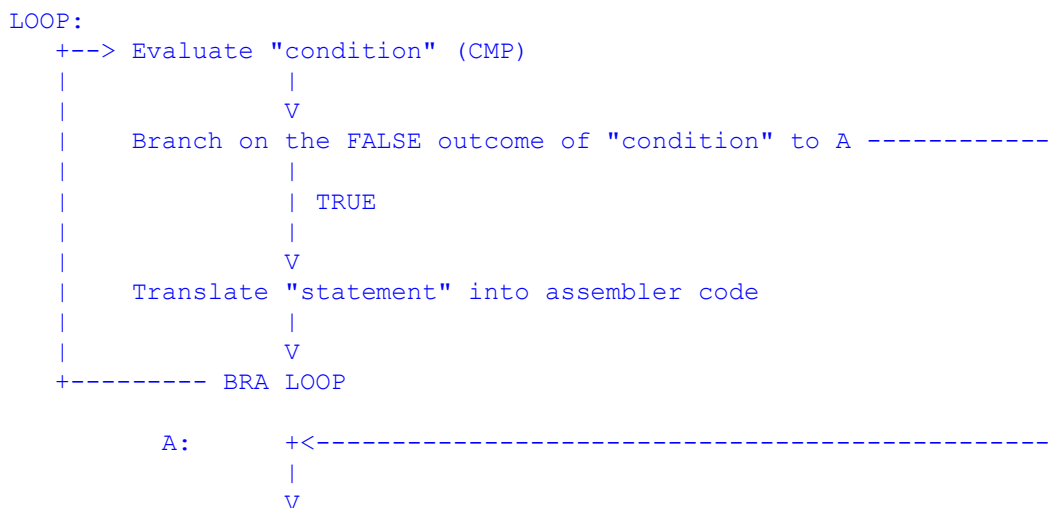
## The `while` statement

---

- **Program control** of the `while` statement:



- Assembler construct that realizes the control flow of the `if` statement is:



- **Example 1: division by repeated subtraction**

```

int A, B;
int Q, R;

```

```

(Computes: Q = A/B
           R = A%B)

```

```

Q = 0;
R = A;

while ( R >= B )
{
  Q = Q + 1;
  R = R - B;
}

```

```

Loop: MOVE.L R, D0
      CMP.L B, D0
      BLT LoopExit
      MOVE.L Q, D0
      ADD.L #1, D0
      MOVE.L D0, Q

```

```

MOVE.L R, D0
SUB.L B, D0
MOVE.L D0, R

```

```

BRA Loop

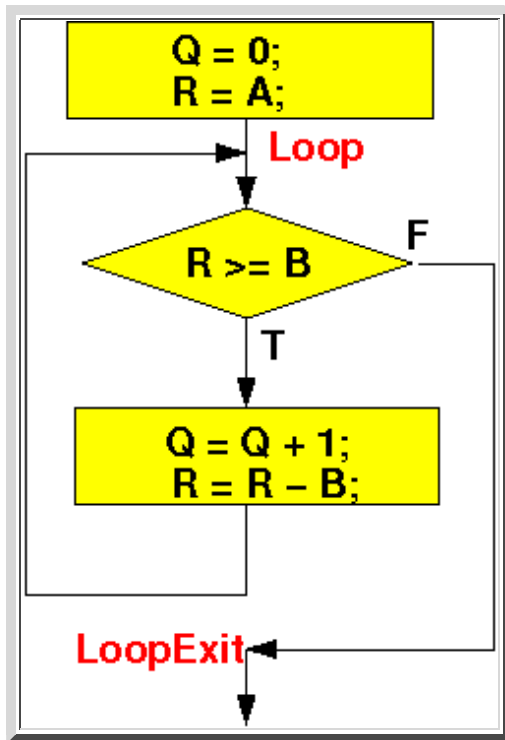
```

```

LoopExit:

```

The **flow chart** of the **program segment**:



- Here is the assembler program, you can assemble it yourself: [click here](#)

The following assembler program does the same thing, just "faster". But since the focus of the course is understanding how the computer works, and not make it run faster, this program will not be discussed. If you're curious, take a look. Basically, don't use the memory if you don't have to: [click here](#)

---



---



---

- **Observation**

- The **while** statement:

```

while ( C )
{
    s1;
    s2;
    ...
}

```

give rise to an **assembler program** with the following **structure**:

```
WhileStart:
    instructions to perform a compare
    specified by the condition C

    branch of FALSE of the condition C to label WhileEnd

    instructions to perform s1
    instructions to perform s2
    ....

    bra WhileStart

WhileEnd:
```

○ **Note:**

- The **statements** inside the **while body** can be "**translated**" into **assembler code** *independently* from the **while-statement**

---

- Use this **property** to **handle**:
  - *Nesting* of a **while** statment inside another **while** statment
  - *Nesting* of a **if/if-else** statment inside a **while** statment