## M68000 CPU Architecture

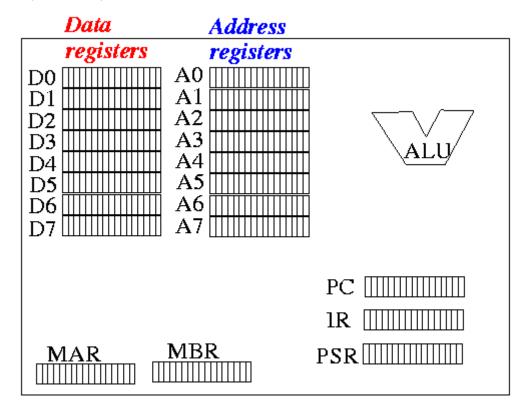
- M68000 is a 16 bit micro-processor developed by Motorola around 1980.
  - 16 bits means: the data bus has 16 wires

(Each data transfer between CPU and memory will transfer 2 bytes of data)

• Programming in assembler is like "speaking to a machine" and "tell the machine what to do".

You need to know the internal details of the machine before you can tell it what to do...

• M68000 CPU ("machine") structure:



- M68000's General Purpose Registers:
  - 8 Data Registers
    - Their names: D0, D1, D2, D3, D4, D5, D6, D7
    - Primary usage: store intermediate results of operations

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## 8 Address Registers

- Their names: A0, A1, A2, A3, A4, A5, A6, A7
- Primary usage: store an address in the memory that can be used as the starting point to access structured variables in memory.
- NOTE: register A7 is special: it is the program stack pointer (more later)
- Each (data and address) register has 32 bits
- The whole register or a portion of a register can be use as the operand in a machine instruction

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